

# Scratch Testing Rubrik

	<b>Outstanding</b>	<b>Good</b>	<b>Adequate</b>	<b>Poor</b>	<b>Score</b>
Coverage	At least two blocks are tested for each of the eight block types.	One or two blocks are tested for most block types.	Many of the block types are covered with at least one test.	Testing is haphazard with many holes in coverage.	
Thoroughness	The full range of each block's ability is tested.	A standard range of ability is tested.	Only the obvious abilities are demonstrated.	Even the obvious tests are neglected.	
Understanding	The student can describe precisely what the test does and how to recognize whether it passes or fails.	The student can recognize when the test fails.	The tests run, but success or failure cannot be determined readily.	Tests do not run.	
Organization	Code is organized neatly into modules and is easy to follow.	Code looks neat and can be followed, but is not modular.	Code appears organized to the person who wrote it, but not to others.	Code must be characterized as unorganized.	